Speed, Distance and acceleration Foundation Tier

Equations

current = voltage resistance	$I = \frac{V}{R}$
total resistance in a series circuit	$R = R_1 + R_2$
energy transferred = power × time	E = Pt
power = voltage × current	P = VI
% efficiency = energy [or power] usefully transferred total energy [or power] supplied × 100	
density = mass volume	$\rho = \frac{m}{V}$
units used (kWh) = power (kW) × time (h) cost = units used × cost per unit	
wave speed = wavelength × frequency	$v = \lambda f$
$speed = \frac{distance}{time}$	

SI multipliers

Prefix	Multiplier
m	1 × 10 ⁻³
k	1 × 10 ³
М	1 × 10 ⁶

 Road traffic accidents occur when a vehicle is unable to stop safely. The overall stopping distance can be worked out using the following equation:

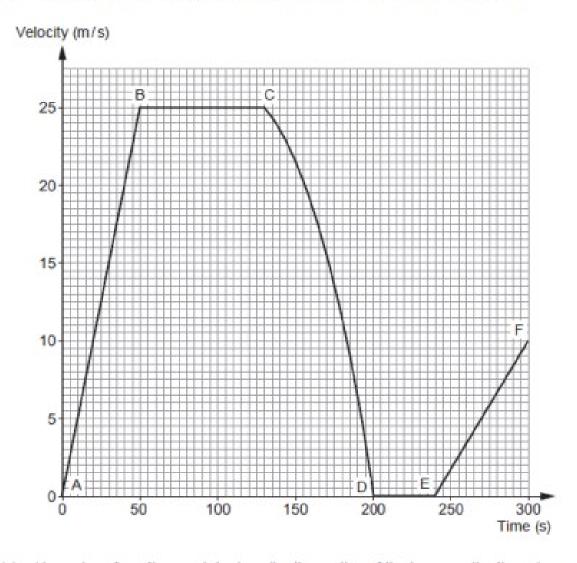
overall stopping distance = thinking distance + braking distance

The table shows stopping distances from the Highway Code.

Speed (mph)	20	30	40	50	60	70
Thinking distance (m)	6	9	12	15		21
Braking distance (m)	6	14	24	38	56	75
Overall stopping distance (m)	12	23	36	53		96

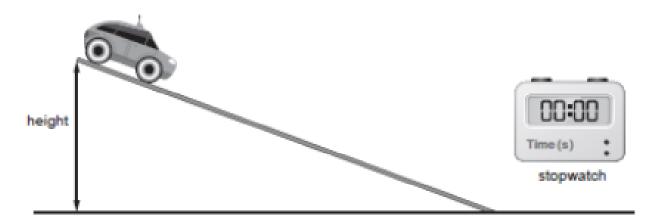
(a)	Com	plete the table.	[2]
(b)	(i)	Describe how worn tyres affect the following distances.	[2]
		Thinking distance	
	(ii)	Describe how a driver using a mobile phone affects the following distances.	[2]
		Thinking distance	
		Braking distance	

The velocity-time graph below shows part of the motion of an empty school bus.



(a)	Use values from the graph to describe the motion of the bus over the tim	ne shown.
	[Note that no calculations are required as part of your answer.]	[6 QER]

Two students carry out an experiment with a toy car and a 2.50 m long piece of track.



They investigate how changing the height at one end of the track affects the time taken for the toy car to travel down 2.50m of the track. One student releases the car and the other uses a stopwatch to measure the time. They do this 3 times for each height. Their results are shown in the table.

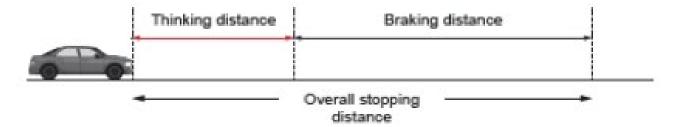
	Distance	Time (s)							
Height (cm)	travelled (m)	Result 1	Result 2	Result 3	Mean				
10	2.50	4.0	4.1	4.0	4.0				
20	2.50	2.9	3.3	3.1	3.1				
30	2.50	2.5	2.7	2.4	2.5				
40	2.50	2.1	2.0	2.3	2.1				
50	2.50	2.0	1.8	1.9	1.9				

(a)	Identify a controlled variable in the table.	[1

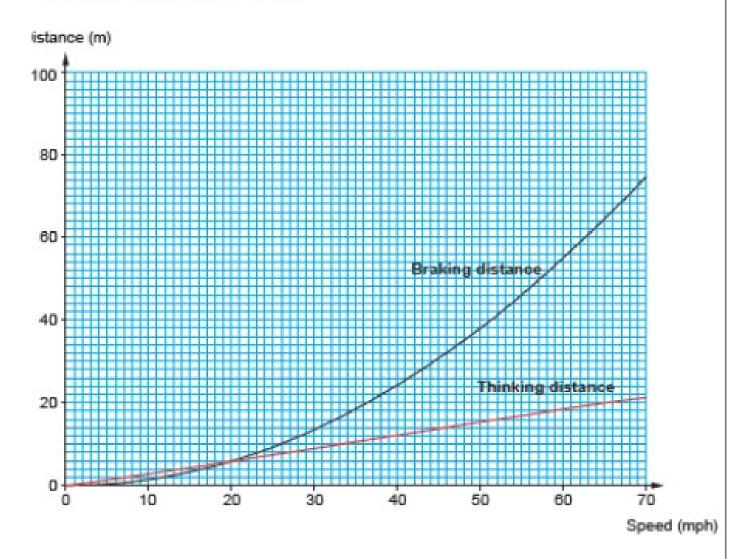
(b)	(i)	Use the equation:
		mean speed = distance travelled mean time
		to calculate the mean speed of the toy car when the slope is set at a height of 10 cm. [2]
		Mean speed = m/s
	(ii)	Describe how the mean time changes as the height increases by 10 cm steps. [2]
		II. Describe how the mean speed changes as the height increases. [1]
(c)	(i)	One student says, "The most repeatable data is for a height of 50 cm". Explain why this statement is incorrect and write a similar correct statement. [2]
	(ii)	Explain why using a timer connected to light gates positioned at the start and end of the 2.50m track will improve the results. [2]

The overall stopping distance of a car is made up of two parts:

- the distance that the car travels when the driver is reacting (thinking distance)
- the distance that the car travels after the brakes have been applied (braking distance).



The graph below shows how the thinking distance and braking distance depend on the speed of a vehicle under good conditions.



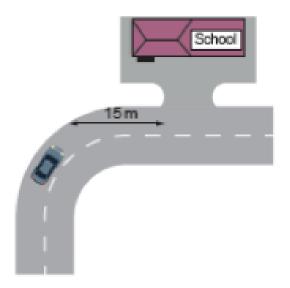
The table below shows the conversion from mph into m/s.

Speed (mph)	20	40	60	70
Speed (m/s)	9	18	27	31

	It is suggested that both the proportional to speed. Exp						e directi	y
(ii)	Use information on page 1		•					
	tim	e =d	istance speed					
	to calculate the thinking t	ime of th	ne driver	when to	avelling	at 40 m	ıph.	
					l hink	ing time	=	
(iii)	Use the information on the	graph t	to compl	ete the	table be	low.		
Spe	eed (mph)	0	20	30	40	60	70	
	erall stopping distance (m)							
Ove	crail stopping distance (iii)							

(b) The speed limit along a road outside a school in Cardiff was 30 mph. The council decided to reduce this to 20 mph in 2017.

The entrance to the school is situated 15m after a bend in the road.



Explain as they	n how the	e change he road	in spee outside t	d limit af the scho	fects the	e chance ince. Us	e of child e data to	ren gettin support	g knock your an	ed down swer. [3]
 						,				

The total stopping distance for a moving car is given by the equation below:

total stopping distance = thinking distance + braking distance

(a) These distances may be affected by a number of factors. Three of these factors are given in the table below.

Put a tick (/) or a cross (X) in each box below to show whether the distance is affected by each factor. [3]

The first row has been done for you.

Factor	Thinking distance	Braking distance	Total stopping distance
Worn tyres	x	/	/
Drunk driver			
Wet road			

(b	At a speed of 13	3 m/s, the thinking	distance of an	alert driver is 9.1 m.
٠,	_	,			

Use the equation:

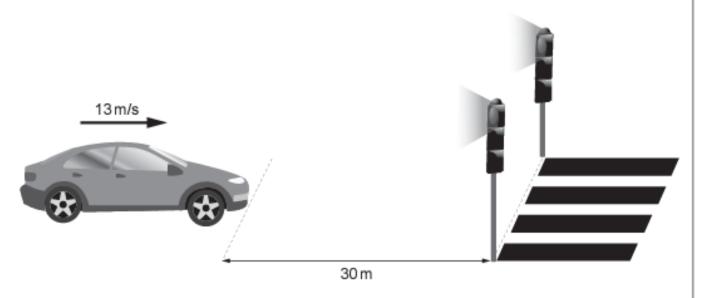
$$time = \frac{distance}{speed}$$

to calculate the thinking time.

Thinking time = ____s

[2]

(c) A driver of a car travelling at 13 m/s sees traffic lights 30 m ahead when the lights turn to red.



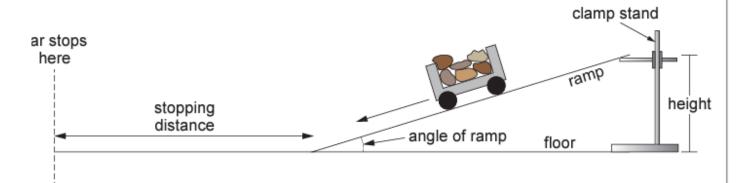
The thinking distance = 9.1 m and the braking distance = 13.9 m at this speed.

Use the equation:

total stopping distance = thinking distance + braking distance
to explain whether the car would be able to stop before reaching the crossing. [2]

In a class experiment, some students investigate the stopping distance of a toy car after it travels down a ramp.

In their experiment, they add stones to the toy to investigate whether its total weight affects its stopping distance along the flat floor.



(a)	State the dependent variable.	[1]

(b) The students are asked to investigate other variables that would affect its stopping distance.

Using the same apparatus given, state **two** other independent variables they could investigate.

[2]

1.	
2.	

- (a) In dry conditions, a Formula One (F1) car can accelerate from 0 to 30 m/s in 1.5 seconds in a straight line.
 - State the change in velocity.

[1]

[2]

(ii) Use the equation:

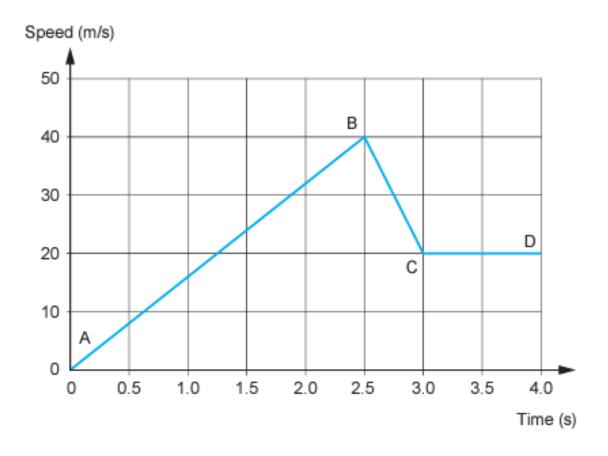
to calculate the acceleration of the racing car.

Acceleration = m/s²

(b) The photograph shows F1 cars lined up on the grid.



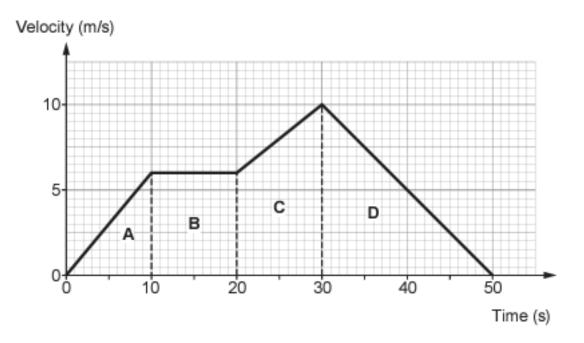
The graph below shows how the speed of a F1 racing car changes at the start of a race as it leaves the grid and goes around the first bend.



No calculations are required. [6 Q	ER]

(ii)	The car travels 85m during the time shown by the graph. Use an equation from page 2 to calculate the mean speed of the car during this time.	[3]
	Mean speed =r	m/s

The velocity-time graph is for part of a bus journey.



Use the information in the graph to answer the following questions.

 (a) Complete the table by placing one tick (I) in each row to describe the motion in each region of the graph. Region A has been completed as an example.
 [3]

Region of graph	Not moving	Constant velocity	Accelerating	Decelerating
Α			1	
В				
С				
D				

		2	4	6	8	10	20	50	
	(i)	The max	ximum velo	ocity of the	e bus is		m/s.		
	(ii)	The cha	nge in veld	ocity of the	e bus in r	egion C	is	m/s	ŧ.
	(iii)	The bus	accelerate	es for a to	tal time	of	9).	
(c)	Use	the equat	ion:						
			ac	celeration	n = chang	ge in velo time	city		
	to ca	lculate th	e accelera	tion in reg	jion A.				[3]
							acceleration	on =	m/s²
(d)	The	bus travel	lled 270 m	in the 50 s	shown.				
	Use	the equat	ion:						
				mean s	peed = d	istance time			
	to ca	ilculate th	e mean sp	eed of the	bus.				[2]
							mean spe	ed =	m/s

(b) Complete the following sentences using numbers from the box.

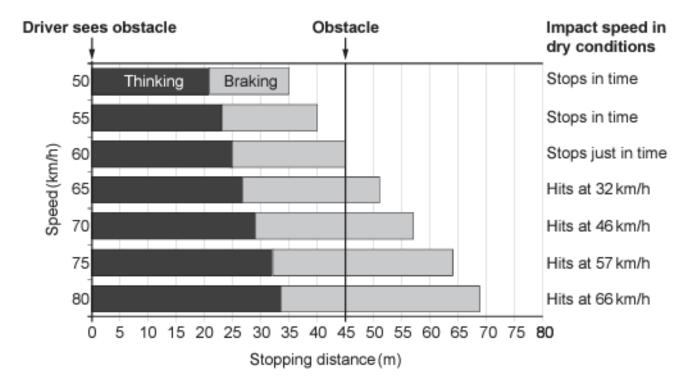
[3]

The chart below is used by traffic collision investigators. It gives the thinking, braking and stopping distances of cars driven at different speeds by an alert driver on a dry road.

Stopping distance is given by the following equation:

stopping distance = thinking distance + braking distance

An alert driver notices an obstacle 45 m away on the road ahead. The position of this obstacle is represented by the dark vertical line. If there is a collision, the chart also shows the impact speed with the obstacle.



(a) Use the information in the chart to answer the following questions.

- (i) State the stopping distance for a speed of 50 km/h. m [1]
- (ii) State the speed at which the car stops just in time. km/h [1]
- (iii) State the speed which gives a braking distance of 35 m. km/h [1]

Gareth o	becomes 90 m.	d drivers travelling at 60 km/h, the stopping		
With the	aid of calculations, expl	lain whether you agree w	ith the claim.	[3]

(v) Use the	equation:	-U-A		
	time =	speed speed		
	rmation from the chart fo	or a car travelling at 60 kr ver.	n/h (17 m/s), to calcul	ate [3]
		Thinking	time =	s
(b) A car is travel	ing at 70 km/b on a dry r	oad when it starts to rain	causing the read to	
become wet.		oad when it starts to rail	causing the road to	
Complete the In each box,		creases, or stays the san	ne.	[3]
Thinking distance	Braking distance	Stopping distance	Impact speed	
	distance	distance	Speed	
		increases		

(c) Seat belts and crumple zones work together to keep the occupants of a car safe in the event of a head-on collision.

Complete the table by placing a tick () in the column that matches with the action. One has been done as an example.

[2]

Action	Seat belt	Crumple zone
Increases the time of the collision		1
Reduces force on the car		
Prevents driver continuing through the windscreen		

End of questions